

Internetanwendungstechnik – IAT

Web Applications with ASP.NET

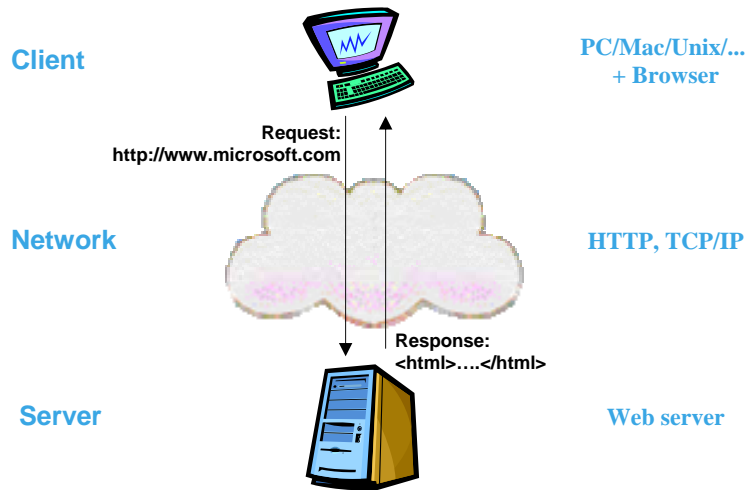
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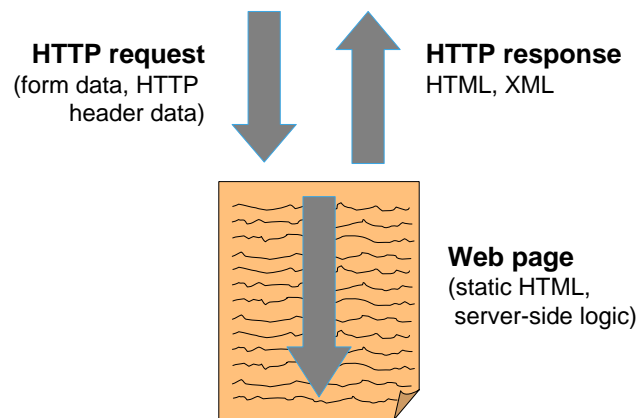
Outline

- > **Background and Overview**
- > Programming Model
- > Programming Basics

Web Architecture



Flow of Action



Web Development Technologies

- > Client-side technologies
 - > HTML, DHTML, JavaScript
 - > Applets, ActiveX® Controls
- > Server-side technologies
 - > CGI, PHP, Servlets
 - > JSP, ASP
- > ASP.NET is the next generation of ASP

Common Problems in Web Development

- > Coding overhead
- > Code readability
 - > too complex
 - > code and UI intermingled
- > Reuse is difficult
- > Supporting many types of browsers is difficult
- > Session state scalability and availability
- > Limited support for caching, tracing, debugging, etc.
- > Performance and safety limitations of script

Goals of ASP.NET

- > Keep the good parts of ASP and improve the rest
- > Simplify: less code, easier to create and maintain
- > Multiple, compiled languages
- > Fast and scalable
- > Manageable
- > Available
- > Customizable and extensible
- > Secure
- > Tool support

ASP.Net Overview

- > ASP.NET is a server-side technology
- > ASP.NET provides services for creation (i.e. debugging), deployment and execution of
 - > Web applications
 - > Web services
- > Web applications are built using Web Forms
 - > Creation should be as easy as building Visual Basic applications

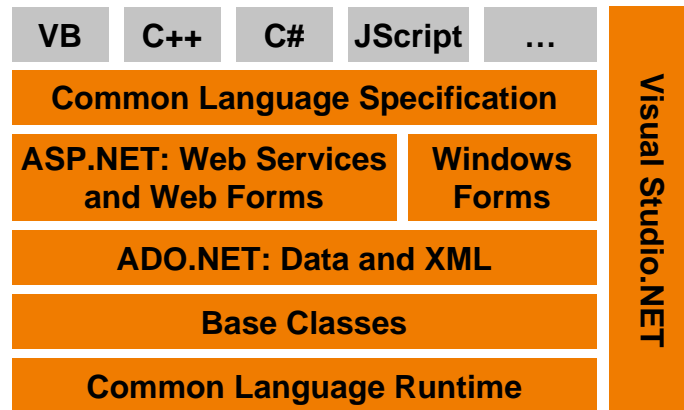
Key Features of ASP.NET

- >Web Forms
- >Web Services
- >Built on .NET Framework
- >Simple programming model
- >Complete object model
- >Maintains page state
- >Multibrowser support
- >XCOPY deployment
- >XML configuration
- >Session management
- >Caching
- >Debugging
- >Extensibility
- >Separation of code and UI
- >Security
- >ASPX, ASP side by side
- >Simplified form validation
- >Cookieless sessions

Architecture

- > ASP.NET is built upon
 - > .NET Framework
 - > Microsoft Internet Information Server (IIS)
- > MONO builds a Apache binding
 - > ASP.NET 1.0 & 1.1 are completely supported
 - > Some ASP.NET 2.0 features are already supported

.NET Framework



Internet Information Server (IIS)

- > IIS MMC Snap-In (Internet Services Manager)
 - > Tool to manage IIS
- > Virtual Directories
 - > Provides a mapping between URL and file path
 - > E.g., the URL:
`http://localhost/group1`
maps to the file path:
`C:\inetpub\wwwroot\lv\group1`

Example: HelloWorld.aspx

```
<html>
<%@ Page language="c#" %>
<head></head>
<script runat="server">
public void B_Click(object sender, System.EventArgs e)
{
    Label1.Text = "Hello, the time is " + DateTime.Now;
}
</script>
<body>
    <form method="post" runat="server">
        <asp:Button onclick="B_Click" Text="Push Me"
            runat="server" /> <p>
        <asp:Label id=Label1 runat="server" />
    </form>
</body>
</html>
```

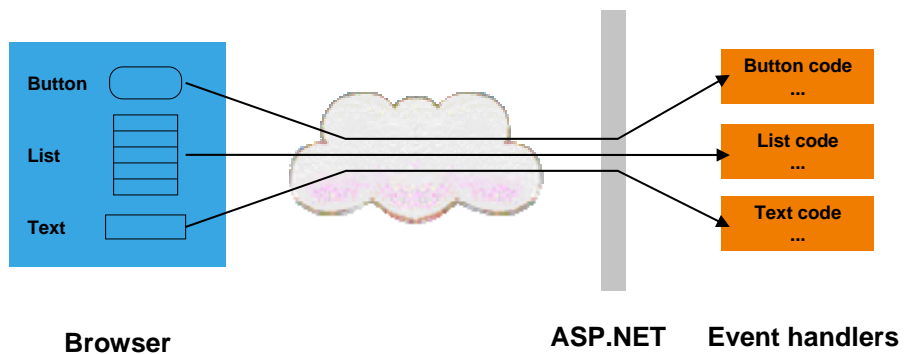
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- > **Programming Model**
- > Programming Basics

Controls and Events I

- > Server-side programming model
- > Based on controls and events
 - > Just like Visual Basic
 - > Not “data in, HTML out”
- > Higher level of abstraction than ASP
- > Requires less code
- > More modular, readable, and maintainable

Controls and Events II



ASP.NET Object Model

- > Code executes on the web server in page or control event handlers
- > Controls are objects, available in server-side code
 - > Derived from `System.Web.UI.Control`
 - > Similar to `System.Windows.Forms.Control`
- > The web page is an object, too
 - > Derived from `System.Web.UI.Page` which is a descendant of `System.Web.UI.Control`
 - > A page can have methods, properties, etc.

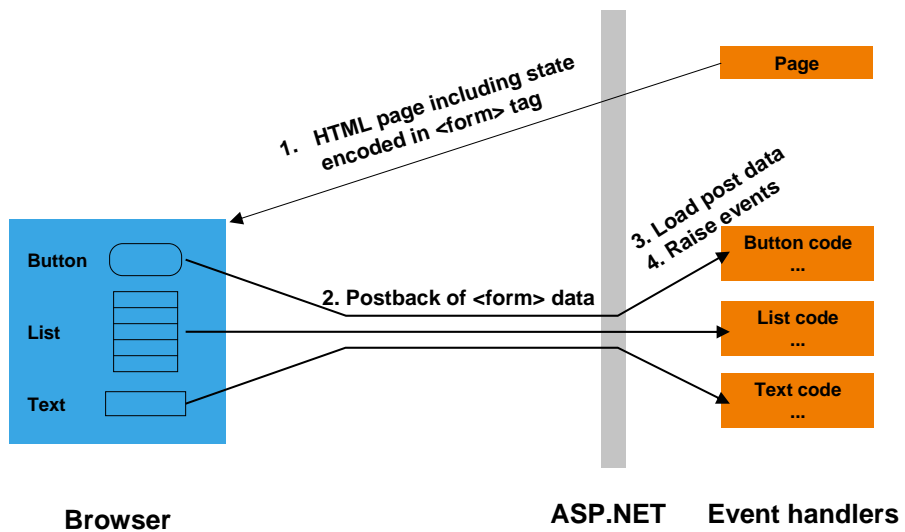
Postback I

- > **Page** object generates an HTML form
- > Upon user action (e.g. button pressed) the event is posted back to the server
 - > Not all possible events are posted back
 - > For example, mouse move or key press are not posted back because of performance issues
- > In ASP and other server-side technologies the state of the page is lost upon postback...
 - > Unless you explicitly write code to maintain state
 - > This is tedious, bulky and error-prone

Postback II

- > By default, ASP.NET maintains the state of all server-side controls during a postback
 - > Can use `method="post"` or `method="get"`
- > Server-side control objects are automatically populated during postback
 - > No state stored on server
 - > Works with all browsers

Postback III



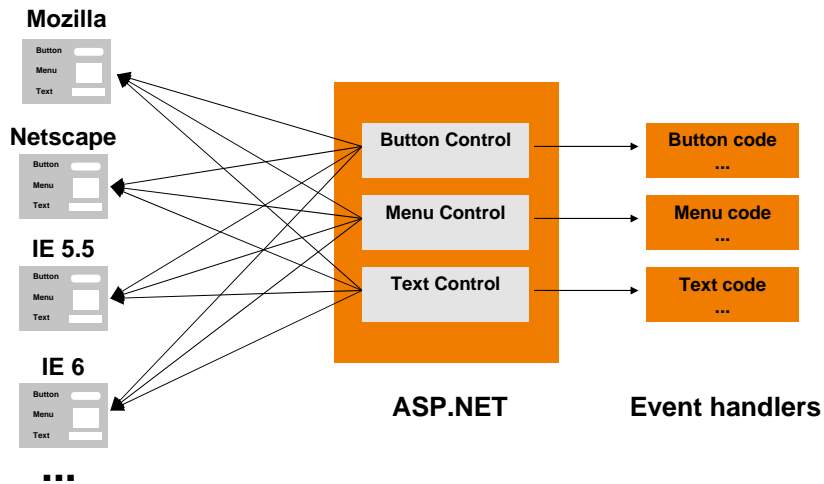
Server Side Controls

- > Multiple sources to obtain controls
 - > Built-in
 - > 3rd party
 - > User-defined
- > Controls range in complexity and power
 - > Button
 - > Text
 - > Drop down
 - > Calendar
 - > Data grid
 - > ...
- > Can be populated via data binding

Automatic Browser Compatibility I

- > Controls can provide automatic browser compatibility
- > Can target uplevel or downlevel browsers
 - > Uplevel browsers support additional functionality, such as JavaScript and DHTML
 - > Downlevel browsers support HTML 3.2

Automatic Browser Compatibility II



Code-behind Pages

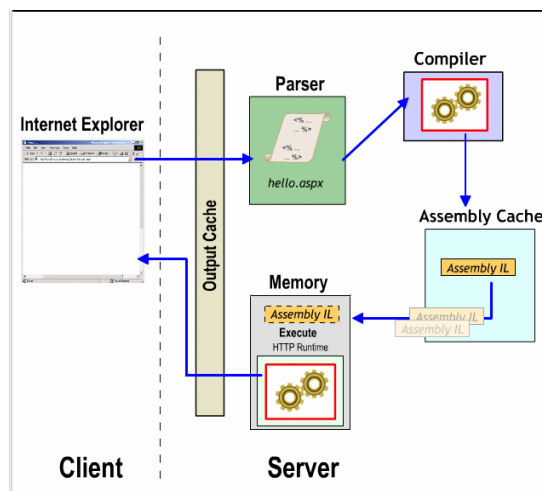
- > Two styles of creating ASP.NET pages
 - > UI and code in .aspx file
 - > UI in .aspx file, code in code-behind page
 - > Supported in Visual Studio.NET
- > Code-behind pages allow you to separate the user interface design from the code
 - > Allows programmers and designers to work independently


```
<%@ Codebehind="WebForm1.cs"
    Inherits=WebApplication1.WebForm1" %>
```

Automatic Compilation I

- > Just edit the code and hit the page (edit, save, and run)
- > ASP.NET will automatically compile the code into an assembly
- > Compiled code is cached in the CLR Assembly Cache
- > Subsequent page hits use compiled assembly
- > If the text of the page changes then the code is recompiled

Automatic Compilation II



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 - > **Page Object**
 - > Controls
 - > Events

Page Syntax

- > The most basic page is just static text
 - > Any HTML page can be renamed `.aspx`
- > Pages may contain:
 - > Directives: `<%@ Page Language="C#" %>`
 - > Server controls: `<asp:Button runat="server">`
 - > Code blocks: `<script runat="server">...</script>`
 - > Server side comments: `<%-- --%>`
 - > Render code: `<%= %>`
 - > Use is discouraged; use `<script runat=server>` with code in event handlers instead

Page Directive

- > `<%@ Page Language="C#" ... %>`
- > Lets you specify page-specific attributes, e.g.
 - > **AspCompat**: Compatibility with ASP
 - > **Buffer**: Controls page output buffering
 - > **CodePage**: Code page for this .aspx page
 - > **ContentType**: MIME type of the response
 - > **ErrorMessage**: URL if unhandled error occurs
 - > **Inherits**: Base class of Page object
 - > **Language**: Programming language
 - > **Trace**: Enables tracing for this page
 - > **Transaction**: COM+ transaction setting
- > Only one page directive per .aspx file

Server Code Blocks

- > Server code lives in a script block marked **runat="server"**
 - `<script language="C#" runat="server">`
 - `<script language="VB" runat="server">`
 - `<script language="Jscript" runat="server">`
- > Script blocks can contain
 - > Variables, methods, event handlers, properties
 - > They become members of a custom **Page** object

Page Import Directive

- > Adds code namespace reference to page
 - > Avoids having to fully qualify .NET types and class names
 - > Equivalent to the C# `using` directive

```
<%@ Import Namespace="System.Data" %>  
<%@ Import Namespace="System.Net" %>  
<%@ Import Namespace="System.IO" %>
```

Page Class

- > The **Page** object is always available when handling server-side events
- > Provides a large set of useful properties and methods, including:
 - > `Application`, `Cache`, `Controls`, `EnableViewState`, `ErrorMessage`, `IsPostBack`, `IsValid`, `Request`, `Response`, `Server`, `Session`, `Trace`, `User`, `Validators`
 - > `DataBind()`, `LoadControl()`, `MapPath()`, `Validate()`

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Server Control Syntax

- > Controls are declared as HTML tags with **runat="server"** attribute

```
<input type=text id=text2 runat="server" />
<asp:calendar id=myCal runat="server" />
```
- > Tag identifies which type of control to create
 - > Control is implemented as an ASP.NET class
- > The **id** attribute provides programmatic identifier
 - > It names the instance available during postback
 - > Just like Dynamic HTML

Server Control Properties

- > Tag attributes map to control properties

```
<asp:button id="c1" Text="Foo" runat="server">
<asp:ListBox id="c2" Rows="5" runat="server">
```
- > Tags and attributes are case-insensitive
- > Control properties can be set programmatically

```
c1.Text = "Foo";
c2.Rows = 5;
```

Maintaining State

- > Controls maintain their state across multiple postback requests by default
 - > Implemented using a hidden HTML field: `__VIEWSTATE`
 - > Works for controls with input data (e.g. `TextBox`, `CheckBox`), non-input controls (e.g. `Label`, `DataGrid`), and hybrids (e.g. `DropDownList`, `ListBox`)
- > Can be disabled per control or entire page
 - > Set `EnableViewState="false"`
 - > Lets you minimize size of `__VIEWSTATE`

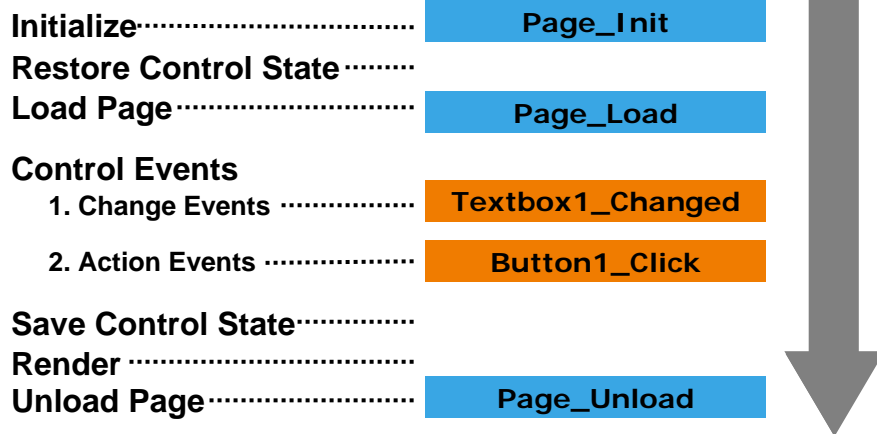
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 - > **Events**

Events

- > Controls reacts to events
 - > Enables clean code organization
 - > Avoids the “Monster IF” statement
 - > Less complex than ASP pages
- > Code can respond to page events
 - > e.g. `Page_Load`, `Page_Unload`
- > Code can respond to control events
 - > `Button1_Click`
 - > `Textbox1_Changed`

Event Lifecycle



Page Loading I

> **Page_Load** fires at beginning of request

- > Controls are already initialized
- > Input control values already populated

```
> protected void Page_Load(Object s, EventArgs e)
{
    message.Text = textbox1.Text;
}
```

Page Loading II

> Page_Load fires on every request

- > Use `Page.IsPostBack` to execute conditional logic
- > If a Page/Control is maintaining state then only initialize it when `IsPostBack` is false

```
protected void Page_Load(Object s, EventArgs e)
{
    if ( !Page.IsPostBack )
    {
        // Executes only on initial page load
        Message.Text = "initial value";
    }
    // Rest of procedure executes on every request
}
```

Server Control Events

> Change Events

- > By default, these execute only on next action event
- > E.g. `OnTextChanged`, `OnCheckedChanged`
- > Change events fire in random order

> Action Events

- > Cause an immediate postback to server
- > E.g. `OnClick`

> Works with any browser

- > No client script required, no applets, no ActiveX® Controls

How Postback works on Client Side

```

<form name="Form1" method="post" action="WebForm1.aspx"
                                     id="Form1">
<a href="javascript:__doPostBack('Firstcontrol1','dec')">
  Decrease Number
</a>
<input type="hidden" name="__EVENTTARGET" value="" />
<input type="hidden" name="__EVENTARGUMENT" value="" />

<script language="javascript">
<!--
  function __doPostBack(eventTarget, eventArgument) {
    var theform;
    theform = document.Form1;
    theform.__EVENTTARGET.value = eventTarget;
    theform.__EVENTARGUMENT.value = eventArgument;
    theform.submit();
  }
// -->
</script></form>

```

Wiring Up Control Events

- > Control event handlers are identified by the tag


```

<asp:button onclick="btn1_click" runat=server>
<asp:textbox onchange="text1_changed" runat=server>

```
- > Event handler code


```

protected void btn1_Click(Object s, EventArgs e)
{
  Message.Text = "Button1 clicked";
}

```

Event Arguments

- > Events pass two arguments:
 - > The sender, declared as type `object`
 - > Usually the object representing the control that generated the event
 - > Allows you to use the same event handler for multiple controls
 - > Arguments, declared as type `EventArgs`
 - > Provides additional data specific to the event
 - > `EventArgs` itself contains no data; a class derived from `EventArgs` will be passed
 - > Read the fine manual to find out which subclass of `EventArgs` you have to expect

Change Events & AutoPostBack I

- > Usually only action events trigger a postback
- > Some controls can send postbacks for change events
 - > `CheckBox`
 - > `ListControl`
 - > `TextBox`
- > Postback is sent after the user
 - > 1. changed a value
 - > 2. tabbed out of the control
- > Example
 - > Automatically sum up values entered in text boxes

Change Events & AutoPostBack II

```
<%@ Page Language="C#" AutoEventWireup="True" %>
<html><head>
<script runat="server">

    protected void Page_Load(Object sender,EventArgs e)
    {
        int Answer = Convert.ToInt32(Value1.Text) +
            Convert.ToInt32(Value2.Text);
        AnswerMessage.Text = Answer.ToString();
    }
</script></head>

<body><form runat="server">
    <asp:TextBox ID="Value1" AutoPostBack="True"
        runat="server"/>
    <asp:TextBox ID="Value2" AutoPostBack="True"
        runat="server"/>
    <asp:Label ID="AnswerMessage" runat="server"/>
</form></body>
</html>
```

Page Unloading

- > **Page_Unload** fires after the page is rendered
 - > Don't try to add to output
- > Useful for logging and clean up

```
protected void Page_Unload(Object s, EventArgs e)
{
    MyApp.LogPageComplete();
}
```


Bibliography

- > Matthias Lohrer. *Einstieg in ASP.NET*. Galileo Computing, 2002. <http://www.galileocomputing.de/openbook/asp/>
- > Eric Gunnerson. *C# – Tutorial und Referenz*. Galileo Computing, 2002. <http://www.galileocomputing.de/openbook/csharp/>